

# regls 0.9: regularized least squares for gretl

Allin Cottrell

Last revised May 20, 2023

## 1 Introduction

The **regls** addon is essentially a front-end for functionality coded in C in the gretl **regls** plugin; to run the package you will need gretl version 2020e or higher. The plugin implements LASSO (Tibshirani, 1996)—by default via the Alternating Direction Method of Multipliers (ADMM) algorithm as set out in Boyd *et al.* (2010); Ridge regression, by default via Singular Value Decomposition; and the “elastic net” hybrid of LASSO and Ridge.

The best-known implementation of regularized regression is that provided by the **glmnet** package for R. Since we make several references to **glmnet** below we should state up front what we’re talking about. The authors of **glmnet** are Jerome Friedman, Trevor Hastie, Rob Tibshirani, *et al.* Current information on **glmnet** can be found at <https://glmnet.stanford.edu/>; for further information on the algorithms used in the package see Friedman *et al.* (2010).<sup>1</sup>

This package supports LASSO, Ridge and elastic net via the functions **regls()** and **mregls()**. The first of these requires that a dataset is in place while the second accepts data in matrix form, otherwise they are essentially the same; see Section 12 for details on **mregls()**. We begin by discussing LASSO, which is the default method. Ridge is discussed in Section 8 and elastic net in Section 10.

We use the LASSO parameterization employed by Boyd *et al.*: the objective is

$$\min_{\hat{\beta}} \quad \frac{1}{2} \sum_{i=1}^n (y_i - X_i \hat{\beta})^2 + \lambda \sum_{j=1}^k |\hat{\beta}_j| \quad (1)$$

where  $n$  is the number of observations,  $k$  is the number of candidate regressors (the number of columns of  $X$ ) and  $\lambda \geq 0$  is the LASSO regularization hyperparameter. In this context  $\lambda = 0$  gives plain OLS, and at the other end of the spectrum there exists a data-dependent value of  $\lambda$ , namely

$$\lambda_{\max} = \|X' y\|_{\infty} \quad (2)$$

which drives all elements of  $\hat{\beta}$  to zero. A key control variable for our **regls** function is the scaled term  $s = \lambda / \lambda_{\max}$ , such that  $0 \leq s \leq 1$ .

The **regls** function takes three arguments: a series (the dependent variable), a list (the independent variables, not including a constant) and a bundle to contain optional parameters; and it returns a bundle, described below. Its signature is therefore

```
function bundle regls (series y, list X, bundle parms)
```

The **parms** argument may be omitted, in which case all settings assume their default values, described below.

One basic element in the **parms** bundle is a specification for  $\lambda$ , which may take either of two forms, as follows:

---

<sup>1</sup>We should point out that **glmnet** supports regularized estimation of generalized linear models. At present **regls** only supports least squares.

1. under the key `lfrac` (“lambda fraction”), a scalar (single  $s$  value) or vector (sequence of  $s$  values); or
2. under the key `nlambda`, the number of  $s$  values to be used ( $\geq 4$ ), in which case the values will be assigned automatically.

If `nlambda` is provided instead of `lfrac`, the automatic  $s$  vector is a logarithmically declining sequence starting at 1 and finishing at 0.0001. For example, given `nlambda = 5` the sequence will be  $s = \{1, 0.1, 0.01, 0.001, 0.0001\}$ .

If neither `lfrac` nor `nlambda` is specified, the default is as if `nlambda` were given as 25.

In case you wish to specify a sequence succinctly but with more control, the package contains a utility function `lambda_sequence()`, which takes up to three arguments. The first and second arguments (required) give the maximum  $s$  and the number of values, while the third (optional) argument can be used to give the minimum  $s$  (by default 0.0001). As with the `nlambda` option the values are spaced logarithmically. So if you were to do

```
parms.lfrac = lambda_sequence(1, 20, 0.001)
```

the resulting sequence would be  $s = \{1, 0.69519, 0.48329, \dots, 0.00144, 0.001\}$ .

A second basic member of the parameter bundle is `stdize`, a boolean switch to toggle standardization of the data. The default is to perform standardization (corresponding to a non-zero value of this option), but if the data are already standardized on input `stdize` may be set to 0. The estimates include an intercept (which is not subject to regularization) only if `stdize` is on.

Another basic option is `verbosity`. This has a default value of 1, meaning that `regls` prints out a certain amount of information about its progress and/or results. Setting it to 0 makes `regls` run (mostly) quietly; setting it to 2 or 3 produces more output in some cases.

The further optional parameters, as well as the contents of the bundle returned by `regls`, are best explained by reference to the various modes of usage of the function, namely estimation with a single value of  $\lambda$ ; exploration of a range of  $\lambda$  values using a unified training sample; and (probably most relevant in practice) search for optimal  $\lambda$  via cross validation.

## 2 Estimation with a single regularization

Suppose we have 1200 observations on some series  $y$  and list  $X$  (with  $k = 100$  members) and we wish to train on the first 1000 observations, using  $s = 0.2$ , then predict for the remaining 200. And let’s say the data are not pre-standardized. We might then do:

```
bundle parms = _(lfrac = 0.2)
smp1 1 1000
bundle lb = regls(y, X, parms)
```

We’ll then find the following in `lb`:

- **B**: The full vector of  $k + 1$  coefficients (including an intercept).
- **nzB**: A vector holding only the non-zero coefficients.
- **nzX**: A list identifying the regressors with non-zero coefficients.
- **lmax**: The  $\lambda_{\max}$  value for the standardized data.
- **lambda**: The value of  $\lambda = s \lambda_{\max}$ , see (2) above.
- **crit**: The minimized LASSO criterion, see (1) above.
- **R2**: Coefficient of determination,  $1 - \sum(y - \hat{y})^2 / \sum(y - \bar{y})^2$ .

- **BIC**: The Bayesian Information Criterion for the estimated model.
- **nobs**: The number of training observations used.
- **lfrac**: The input value of  $s$ .
- **stdize**: Whether **regls** did standardization or not.

To predict for the remainder of the observations we could then do:

```
smp1 1001 1200
series pred = lincomb(lb.nzX, lb.nzb)
```

At some points below we refer to the coefficient of determination (under the key **R2**) as “ $R^2$ ”. But note that with regularized regression, unlike OLS, this figure is not equal to the squared correlation between  $y$  and  $\hat{y}$ .

### 3 Exploring a range of regularizations

Suppose we wish to compare results from several values of  $\lambda$ , using all the training data. We might then revise the prior script as:

```
bundle parms = _(lfrac = lambda_sequence(1, 10))
smp1 1 1000
bundle lb = regls(y, X, parms)
```

In this case **lb.B** will be a matrix holding the full coefficient vector for each  $s$  (one column per  $s$  value); **lb.crit**, **R2** and **lb.BIC** will be column vectors holding the LASSO criterion,  $R^2$  and BIC value for each  $s$ ; and the bundle will contain these additional items:

- **lfmin**: The  $s$  value which produces the smallest BIC value.
- **idxmin**: The 1-based index value of **lfmin** in the vector passed as **lfrac**.

The BIC (Schwarz, 1978) is calculated by **regls** as  $-2\ell(\hat{\beta}) + k^*(\lambda) \log n$ , where  $\ell(\hat{\beta})$  is the log-likelihood, based on the sum of squared residuals, and  $k^*(\lambda)$  the number of non-zero coefficients for the given  $\lambda$ . This criterion provides a guide (though certainly not an infallible one) to the likely out-of-sample performance of a model: smaller values of BIC are better. Note that the LASSO criterion itself does not offer such a guide (it is likely to decrease monotonically along with  $\lambda$ ), but it can be useful in comparing the effectiveness of minimization algorithms (see [Appendix A](#)).

When multiple  $\lambda$  values are specified, the vector **nzX** and list **nzX** refer to the non-zero coefficients and associated regressors obtained with  $s = \text{lfmin}$  (the BIC minimizer). Out-of-sample predictions using this  $s$  can be obtained via **lincomb(nzX, nzX)**.

### 4 Optimizing via cross validation

Searching for optimal  $\lambda$  over the entire training sample we run the risk of overfitting. The standard remedy is to divide the training data into “folds” and do cross validation. The algorithm is then (in pseudo-code):

```
for each s value, s(j)
  MSE(j) = 0
end
for each fold, f(i)
  set the estimation sample to the complement of f(i)
  for each s value, s(j)
    perform regularized estimation using s(j) and predict for f(i)
```

```

      MSE(j) <- MSE(j) + MSE for f(i)
    end
  end
end

```

We then perform regularized estimation on the full training data using the  $s$  value that yields the least total MSE on the above procedure (or perhaps take an alternative approach—see below).

The basic options connected with cross validation (to be entered in the parameter bundle passed to `regls`) are as follows:

- `xvalidate`: Boolean, trigger for doing cross validation (required).
- `nfolds`: Integer, the number of folds (optional, default 10).
- `randfolds`: Boolean, whether the folds should be assigned randomly (optional, default 0).

At present the folds are either assigned at random or (by default) they are sequences of consecutive observations. It may be worth adding a facility to set the folds via a predefined series. A further point: at present the folds are by construction all the same size—the result of integer division of the number of training observations by the number of folds, which means that any “remainder” training observations are ignored. That could be generalized if it seems worthwhile.

When cross validation is specified `regls` will print some information on the performance of the values of  $s$  used, a snippet of which is shown below:

$s$	MSE	se
1.000000	1.000000	0.063336
0.615848	0.870633	0.057432
0.379269	0.759641	0.048581
0.233572	0.694237	0.043515

The MSE value is the mean across the folds, and `se` is its standard error, computed as per `glmnet`.

While it would seem most natural to select for further prediction the  $s$  value that minimizes MSE on cross validation—call this  $s^*$ —`glmnet` suggests an alternative policy: select the largest  $s$  that delivers an MSE within one standard error of the minimum, which we’ll call  $s^\dagger$ . It may be that  $s^*$  and  $s^\dagger$  are the same value, but if not this policy gives the benefit of the doubt to parsimony.

After cross validation, `regls` by default stores the full coefficient matrix (one column per value of  $s$ , estimated on the full training data) under the key `B`. And the returned bundle also holds the indices of both  $s^*$  and  $s^\dagger$ , under the keys `idxmin` and `idxlse` respectively. One can therefore select the desired set of coefficients and obtain fitted values using the full input list `X`—with `const` prepended unless your data are pre-standardized.

```

matrix optimal_b = lb.B[,lb.idxmin] # or lb.idxlse, or other column
list All = const X
series fitted = lincomb(All, optimal_b)

```

Note that `B` has as many rows as `X` has members, plus one for the intercept.

But there’s another method which may be more convenient: after cross validation the `regls` return bundle holds a single `nzB` vector and `nzX` list, such that fitted values can be obtained thus:

```
series fitted = lincomb(lb.nzX, lb.nzB)
```

By default it’s the  $s^*$  (`idxmin`) column that’s selected for forming `nzB`, but if you wish to use  $s^\dagger$  you can arrange for that by setting `use_lse` to a non-zero value in the parameter bundle passed to `regls`, as in

```
parms.use_lse = 1
```

## Further cross validation options

Some additional cross validation options are supported.

- **seed**: Integer, you can supply this to control the randomization when **randfolds** is active, hence getting exactly repeatable results.
- **single\_b**: Boolean. If non-zero it stops **regls** from estimating coefficients for all  $s$  values after cross validation; only the selected “best” value ( $s^*$  or  $s^\dagger$ ) is used. The matrix **B** mentioned above then holds just a single column. This may shave a little off the execution time.

## 5 Execution speed

According to the discussion in Section 3.2.2 of [Boyd \*et al.\* \(2010\)](#): the ADMM algorithm is reliable but is known *not* to be fast (or not if accurate results are wanted). However, we have been able to accelerate ADMM to the point where execution time is unlikely to be an issue, by two main means.

- We implemented the suggestion in Section 3.4.1 of [Boyd \*et al.\* \(2010\)](#): letting the penalty factor  $\rho$  vary across ADMM iterations to keep the magnitudes of the primary and dual residuals in rough balance. This turns out to be highly effective.
- We implemented automatic “farming out” of cross validation to multiple MPI processes (when MPI is available on the host machine). It’s possible to prevent this by adding **no\_mpi** to the parameter bundle with a non-zero value.

In one benchmark case we considered—with 1500 training observations, 101 covariates, 50 values of  $\lambda$  and 10 randomized cross validation folds—the execution time was about 13 seconds before making the changes mentioned above, and about 1.5 seconds thereafter.<sup>2</sup>

## 6 Additional ADMM controls

This section describes some additional controls over the ADMM algorithm that can be passed to the **regls** function via the **parms** bundle. Under the key **admmctrl** you can supply a 3-vector whose elements are, in order:

- **rho**: a positive real number, the initial ADMM penalty parameter. It seems that  $\rho = 8.0$  works well but higher or lower values might produce faster convergence in some cases.
- **reltol**: the relative tolerance used in gauging whether the algorithm has converged sufficiently.
- **abstol**: the absolute convergence tolerance (which will be scaled by the square root of the number of candidate regressors).

We have found that **reltol** and **abstol** values of  $10^{-4}$  and  $10^{-6}$ , respectively, produce reasonably accurate results in a manageable number of iterations. Setting smaller values will produce greater accuracy at the cost of more iterations. Non-positive values of these terms are ignored, so one can, for example, set a single element by passing a zero vector with just the desired term set to a positive value.

## 7 LASSO examples

Besides the sample script supplied with the package, more examples can be found in the directories **murder**, **wine** and **fat** at <http://gretl.sourceforge.net/lasso/>. Some of these scripts incorporate comparison with **glmnet**. The **murder**-rate and **wine** quality examples use real-world data; the **fat** example is an artificial case with more regressors than observations.

Note that it’s necessary to run the scripts involving randomized cross validation several times to get a good idea of what’s going on: in each case there seem to be a few “favoured solutions” of varying probability. Sometimes one sees **regls** finding the better one, sometimes **glmnet**.

---

<sup>2</sup>On a desktop machine with 4 Intel i7 processors, running Linux.

## 8 Ridge regression

While LASSO involves  $\ell_1$  regularization, Ridge uses  $\ell_2$ : the penalty factor  $\lambda$  applies to the sum of squared coefficients, giving rise to the following objective:

$$\min_{\hat{\beta}} \sum_{i=1}^n (y_i - X_i \hat{\beta})^2 + \lambda \sum_{j=1}^k \hat{\beta}_j^2 \quad (3)$$

In consequence, although a large value of  $\lambda$  will shrink Ridge estimates substantially relative to OLS it will not send any coefficients to exactly zero as does LASSO. If the  $X$  matrix exhibits strong collinearity, LASSO will tend to eliminate most of the collinear terms while Ridge will tend to distribute the predictive weight across the terms, yielding several small coefficients instead of one relatively substantial coefficient and a bunch of zeros.

To get the `regls` function to perform Ridge regression rather than LASSO, set a value of 1 under the key `ridge` in the `parms` bundle, as in

```
parms.ridge = 1
```

Most of the points made above with respect to LASSO carry over to Ridge. The same three modes of operation described in Sections 2 to 4 (from estimation using a single value of  $\lambda$  to cross-validation with as many values as you like) are available.

There is an important difference, however, in respect of the calibration of  $\lambda$ . In the LASSO case there's an easily computed  $\lambda_{\max}$  ( $= \|X'y\|_{\infty}$ ) which just suffices to force all slope coefficients to zero and so, as explained above, the user is asked to express the LASSO penalty as a fraction of this maximum. In the case of Ridge there is generally no finite  $\lambda$  that will drive all coefficients to zero and so no “natural” maximum to serve as a benchmark. We therefore offer the user three options for the specification of “lfrac,” controlled by the integer-valued parameter `lambda_scale`:

- `lambda_scale = 0`: no scaling is performed. The “lfrac” values are taken as actual  $\lambda$  values (and so do not have to be bounded by 1.0 above).
- `lambda_scale = 1` (the default): we emulate `glmnet`. The largest value of  $\lambda$  is set to  $9.9 \times 10^{35}$ , which will drive all coefficients to near-zero. The second-largest  $\lambda$  (call it  $\lambda_2$ ) is then set to 1000 times  $\|X'y\|_{\infty}$ , and subsequent values in the sequence are scaled in relation to  $\lambda_2$ .
- `lambda_scale = 2`: we follow the suggestion of some practitioners, setting  $\lambda_{\max}$  to the squared Frobenius norm of  $X$ , which will not drive all coefficients to near-zero but will impose substantial shrinkage in relation to OLS.

To be clear on the action of options 1 and 2 for `lambda_scale`, suppose our `lfrac` specification is

```
lfrac = {1, 0.5, 0.25, 0.125}
```

Then if `lambda_scale = 1` this translates to

```
lam2 = 1000 * infnorm(X'y)
effective_lambda = {9.9e35, lam2, 0.5*lam2, 0.25*lam2}
```

while if `lambda_scale = 2` it becomes

```
lam1 = tr(X'X) # Frobenius norm squared
effective_lambda = {lam1, 0.5*lam1, 0.25*lam1, 0.125*lam1}
```

Note that the relevant matrix norms are computed after standardization.

One further point on the scaling of  $\lambda$ : since the key `lfrac` doesn't look right when `lambda_scale = 0`, we accept `lambda` as an alternative key. In fact, if `lambda` rather than `lfrac` is found in the input bundle, the default for `lambda_scale` switches to 0 (but an explicit setting will override this).

In addition to `BIC` and `R2` the return bundle from Ridge regression contains `edf` (a scalar if a single  $\lambda$  is specified, otherwise a column vector). This is the “effective” degrees of freedom, or number of free parameters, calculated via the SVD of the matrix of regressors:

$$\text{edf} = \sum_{i=1}^k \frac{\sigma_i^2}{\sigma_i^2 + \lambda} \quad (4)$$

where the  $\sigma_i$ s are the singular values. As a measure of the “size” of a model this takes the place of the number of non-zero coefficients in LASSO.

In the case of a single  $\lambda$ , when estimation is performed using the default SVD method, further information is available: the return bundle contains the covariance matrix of the parameter estimates (other than the constant) under the key `vcv`. And if the `verbosity` option is set to 2 you get a printout of the model, showing standard errors,  $z$  statistics and  $P$ -values.

## 9 The CCD option

As stated above, the default algorithms used by `regls` for LASSO and Ridge are ADMM and SVD, respectively. However, you have the option—for both LASSO and Ridge—of using the Cyclical Coordinate Descent (CCD) algorithm, as employed by `glmnet`. This is governed by two additional keys in the `parms` bundle:

- `ccd`: boolean, default 0. Set this to 1 to use CCD.
- `ccd_tol`: a positive scalar setting the convergence tolerance for CCD. The default is  $10^{-7}$  (as in `glmnet`); setting a smaller value will give greater accuracy at the expense of more iterations.

Using CCD will give results that are more directly comparable with `glmnet`. Beyond that, practitioners are likely to ask, how do the algorithms compare in terms of speed and accuracy? This question is addressed in detail in [Appendix A](#). The short answer is that CCD at its default tolerance is faster but somewhat less accurate than ADMM and SVD. By tightening the CCD tolerance one can generally close the accuracy gap; this may or may not reverse the ranking in terms of speed.

## 10 Elastic net

As mentioned above, elastic net is a hybrid of LASSO and Ridge. It employs a combination of  $\ell_1$  and  $\ell_2$  penalties governed by a hyperparameter  $0 \leq \alpha \leq 1$ . The objective is

$$\min_{\hat{\beta}} \frac{1}{2} \sum_{i=1}^n (y_i - X_i \hat{\beta})^2 + \lambda \left( \frac{1 - \alpha}{2} \sum_{j=1}^k \hat{\beta}_j^2 + \alpha \sum_{j=1}^k |\hat{\beta}_j| \right)$$

Thus  $\alpha = 1$  gives LASSO,  $\alpha = 0$  gives Ridge, and anything between gives a combination. It has been argued that better out-of-sample prediction can be obtained in some cases by preserving some highly collinear regressors à la Ridge, while sending some coefficients to exact zero as in LASSO, and elastic net allows for this.

In the `regls` function, elastic net is selected by specifying a fractional value under the key `alpha` in the parameters bundle. This automatically switches to the CCD algorithm (Section 9), so the `ccd_tol` option becomes applicable.<sup>3</sup>

When elastic net is used on a sequence of  $\lambda$ s without cross validation (see Section 3) `regls` provides a BIC measure as a possible means of selecting the most promising penalty factor. This requires calculation of the effective number of parameters (degrees of freedom), for which we use the method specified in [Zou and Hastie \(2005\)](#).

Note that if cross validation is called for with elastic net, it is only the  $\lambda$  value that is optimized. To assess the efficacy of various  $\alpha$  values one would have to perform several cross validation runs.

<sup>3</sup>In principle the ADMM algorithm could handle elastic net, but to date we have not implemented such support.

## 11 GUI usage

You can access `regls` in the gretl GUI via the menu item **Model/Other linear models/Regularized least squares**. This brings up the dialog box shown in Figure 1. Multiple  $\lambda$  values and cross validation are supported as shown. Clicking the **Advanced** button gives access to most of the additional options discussed above (e.g. choice of algorithm, seed for randomized cross-validation folds).

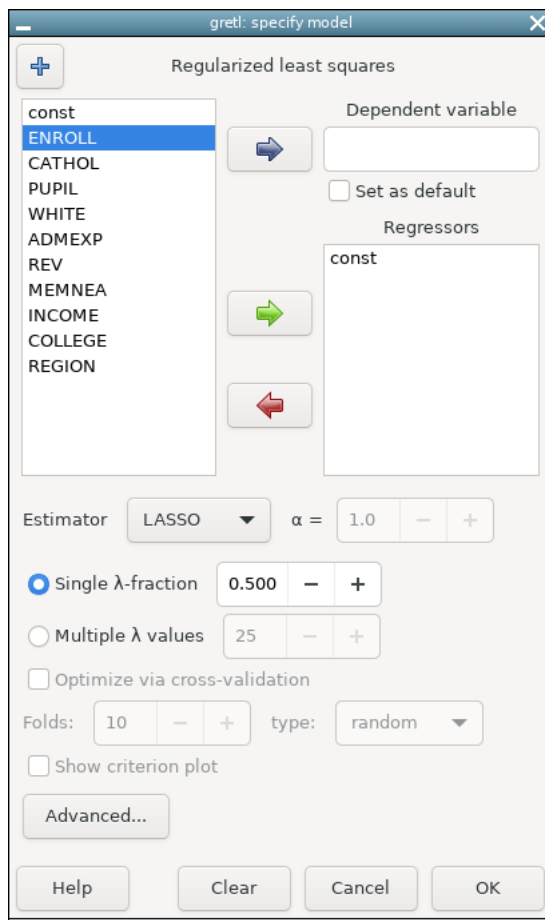


Figure 1: `regls` dialog

The option **Show criterion plot** (available only if multiple  $\lambda$ s are specified) produces a plot showing the behavior of the minimand (MSE if cross validation is selected, BIC otherwise) as  $\lambda$  is varied. An example of the MSE case can be found in Figure 2. The triangle indicates the MSE minimizer and the circle indicates the point favored by the “one standard error” criterion ( $s^\dagger$ , see Section 4).

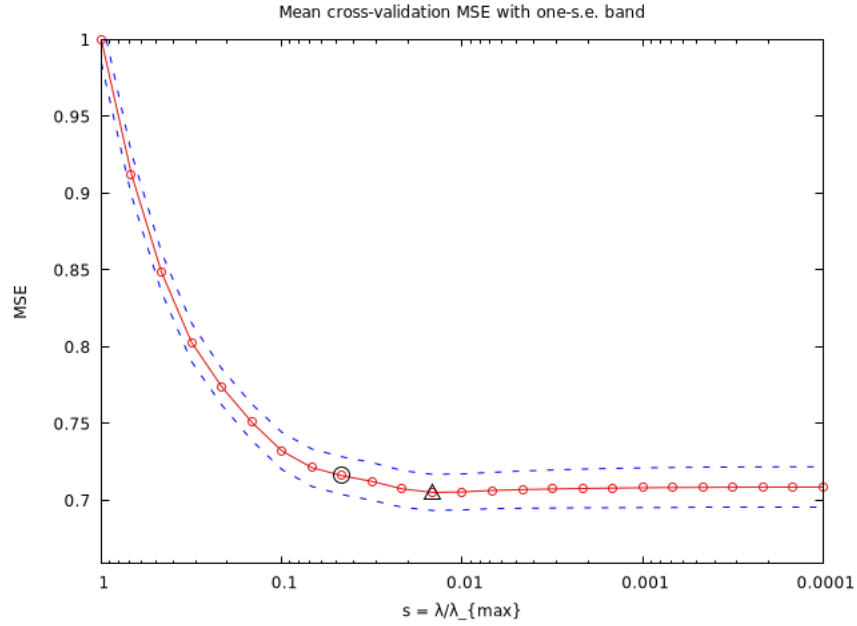
## 12 Reference: public functions

---

```
bundle regls (series y, list X, bundle parms)
```

Performs LASSO, Ridge or Elastic net estimation given the dependent variable `y`, the regressors `X`, and options in `parms`. Returns a bundle containing the results. Table 1 lists the parameters that can be passed via the `parms` argument.

---



**Figure 2:** MSE plot, invoked by “Show criterion plot”

<code>lfrac</code>	scalar or vector	$\lambda$ -fraction(s)
<code>nlambda</code>	integer	number of automatic $\lambda$ s
<code>stdize</code>	0/1, default 1	standardize the data
<code>ridge</code>	0/1, default 0	do Ridge regression
<code>lambda_scale</code>	0, 1 or 2, default 1	see Section 8
<code>verbosity</code>	0, 1, 2 or 3, default 1	printing of output
<code>xvalidate</code>	0/1, default 0	do cross validation
<code>nfolds</code>	optional integer $> 1$ , default 10	number of folds
<code>randfolds</code>	0/1, default 0	use random folds
<code>use_1se</code>	0/1, default 0	see Section 4
<code>seed</code>	optional integer	controls random folds
<code>single_b</code>	0/1, default 0	see Section 4
<code>no_mpi</code>	0/1, default 0	see Section 5
<code>admmctrl</code>	optional control vector	see Section 6
<code>ccd</code>	0/1, default 0	see section 9
<code>ccd_toler</code>	positive scalar, default $10^{-7}$	see Section 9
<code>alpha</code>	$0 \leq \alpha \leq 1$ (default 1)	see Section 10

**Table 1:** Summary of parameters for the `regls` function

```
matrix lambda_sequence (scalar lmax, int K, scalar eps[0.0001])
```

Produces a column vector holding a logarithmic sequence of  $K$  values running from `lmax` to `eps`. It is required that  $0 < \text{lmax} \leq 1$  and  $0 \leq \text{eps} < \text{lmax}$ . In context such values are interpreted as instances of  $s = \lambda/\lambda_{\max}$ .

---

```
matrix regls_get_stats (const numeric y, const numeric yhat)
```

The arguments `y` and `yhat` must be either series or vectors (and both of the same type). Returns a 2-vector holding  $\text{MSE} = \sum (y - \hat{y})^2/n$  and  $R^2 = 1 - \sum (y - \hat{y})^2 / \sum (y - \bar{y})^2$ .

---

```
scalar regls_pc_correct (const numeric y, const numeric yhat)
```

The arguments `y` and `yhat` must be either series or vectors (and both of the same type). Returns the percentage of cases in which `yhat` rounded to the nearest integer equals `y`. Useful only when `y` is integer-valued.

---

```
matrix regls_foldvec (int nob, int nf)
```

Returns a column vector of length `nob` in which `nf` successive blocks of length `nob/nf` take on the values 1, 2, ..., `nf`, respectively. Useful only for composing a `folds` vector than can be passed to `glmnet` for comparison with `getrl` when consecutive folds are used in cross validation.

---

```
void regls_multiplot (const bundle b, const numeric y, const numeric X)
```

The bundle argument `b` should be obtained via `regls` or `mregls` estimation with several `lfrac` values, as in Section 3 or 4 above. The arguments `y` and `X` should be the same as those passed to `regls` (`y` a series, `X` a list) or `mregls` (`y` an  $n$ -vector, `X` an  $n \times k$  matrix). This function prints a summary table showing  $R^2$ , the sum of absolute values of the coefficients, and `df` (the number of non-zero coefficients) associated with each value of  $\lambda$ . Usage is illustrated in the example script `lambda_sequence.inp`, which is reproduced in part in Listing 1.

---

```
void regls_coeff_plot (const bundle b, const matrix sel[null])
```

Produces a plot showing the paths of coefficient estimates as the LASSO or Ridge constraint is progressively relaxed. The bundle argument should be obtained via `regls` estimation with several `lfrac` values, as in Section 3 or 4 above. The optional second argument allows you to pass in a selection vector to limit the number of paths shown (the default being to show all). For example, a matrix constructed as follows

```
matrix sel = {5,10,15,20,30}
```

would limit the plot to coefficients 5, 10, 15, 20 and 30. The numbering of the coefficients is 1-based and the order is that of the `X` list argument to `regls`.

---

```
numeric regls_pred (const bundle b, const numeric X)
```

Convenience function for producing predicted values. The bundle argument should be obtained via `regls` or `mregls` estimation. If estimation was by `regls` the numeric argument `X` should be a list, and the function returns the predictions as a series. In the case of `mregls`, `X` must be a matrix and a column vector is returned. This function automatically handles the presence or absence of an estimated intercept, as well as selection of a specific coefficient vector when estimation has been performed for multiple values of the regularization parameter.

---

```
bundle mregls (const matrix y, const matrix X, bundle parms)
```

This function works like `regls()`, except that `y` is a column vector of length  $n$  and `X` is an  $n \times k$  matrix. The options accepted in `parms` are as described in Table 1 above. Consistent with the different input types, one element in the output bundle also differs in type: in `regls` output `nzX` is a list of series while in `mregls` output it is a selection vector, picking out the columns of the `X` matrix that have non-zero coefficients.

---

```
series glmnet_pred (matrix *Rb, list X)
```

Convenience function for handling results retrieved by `gretl` from `glmnet`. On entry `Rb` should hold the full coefficient vector (including any zeros) and `X` the full list of candidate regressors, and the return value is the result of `lincomb(X, Rb)`. On exit `Rb` holds only the non-zero coefficients, with row-names added based on the `X` list. This is then comparable with `gretl`'s `nzxb`.

---

```
void glmnet_multiprint (const matrix RB, const matrix Rlam,
                        const bundle b, const series y, list X)
```

Convenience function for facilitating comparison of results when the same regularization task has been performed in `gretl` using `regls` and in R using `glmnet`. The output is like that of `regls_multiprint`. The matrices `RB` and `Rlam` should be obtained from the object returned by `glmnet()`; `b` should be the bundle returned by `regls`. Usage is illustrated in Listing 1.

## 13 Change log

Version 0.9, 2023-05-20: Add support for matrix input via the `mregls` function; simplify the signature of `regls_multiprint`; add function `glmnet_multiprint`.

Version 0.4, 2022-10-02: Enhancements for `regls` plots; document GUI usage; update an internal function signature to comply with `gretl`'s new “const inheritance” policy.

Version 0.32, 2022-08-05: fix breakage for single-lambda case.

Version 0.31, 2022-06-03: update URL; revise fragile list-saving code; allow “lambda” as alternative to “lfrac” on input.

Version 0.3, 2021-04-17: fix bug with Ridge verbose printout, and replace some tables with figures in the doc for ease of comprehension of comparative experiments.

Version 0.2, 2021-01-29: support a higher verbosity level for GUI use; improve printout for LASSO coefficients, when applicable.

Version 0.1, 2020-10-09: initial release.

## References

Boyd, S., N. Parikh, E. Chu, B. Peleato and J. Eckstein (2010) ‘Distributed optimization and statistical learning via the Alternating Direction Method of Multipliers’, *Foundations and Trends in Machine Learning* 3(1): 1–122. URL <https://dl.acm.org/doi/10.1561/22000000016>.

**Listing 1:** LASSO with lambda sequence

---

```
set verbose off
include regls.gfn

open murder.gdt --quiet --frompkg=regls

# all available predictors w. no missing values
list X = population..LemasPctOfficDrugUn

smpl 1 800
printf "Sample range %d to %d\n", $t1, $t2

bundle parms = _(nlambda = 8, verbosity = 0)

bundle lb1 = regls(murdPerPop, X, parms)
printf "\ngretl (ADMM):\n"
regls_multiprint(lb1, murdPerPop, X)

parms.ccd = 1
bundle lb2 = regls(murdPerPop, X, parms)
printf "\ngretl (CCD):\n"
regls_multiprint(lb2, murdPerPop, X)

# STOP here if R + glmnet is not available
# quit

# R::glmnet
list LL = murdPerPop X
foreign language=R --send-data=LL
  library(glmnet)
  x <- as.matrix(gretldata[,2:ncol(gretldata)])
  y <- as.matrix(gretldata[,1])
  m <- glmnet(x, y, family = "gaussian", alpha = 1, nlambda = 8,
    standardize = T, intercept = T)
  Rb <- as.matrix(coef(m))
  gretl.export(Rb)
  Rlam = as.matrix(m$lambda)
  gretl.export(Rlam)
end foreign

matrix Rb = mread("Rb.mat", 1)
matrix Rlam = mread("Rlam.mat", 1)
printf "\nglmnet:\n"
glmnet_multiprint(Rb, Rlam, lb2, murdPerPop, X)
```

---

- Friedman, J., T. Hastie and R. Tibshirani (2010) ‘Regularization paths for generalized linear models via coordinate descent’, *Journal of Statistical Software* 33(1): 1–22. URL <https://www.jstatsoft.org/article/view/v033i01/v33i01.pdf>.
- Schwarz, G. (1978) ‘Estimating the dimension of a model’, *Annals of Statistics* 6: 461–464.
- Tibshirani, R. (1996) ‘Regression shrinkage and selection via the lasso’, *Journal of the Royal Statistical Society, Series B* 58(1): 267–288. URL <https://www.jstor.org/stable/2346178>.
- Zou, H. and T. Hastie (2005) ‘Regularization and variable selection via the elastic net’. Department of Statistics, Stanford University. URL [https://web.stanford.edu/~hastie/TALKS/enet\\_talk.pdf](https://web.stanford.edu/~hastie/TALKS/enet_talk.pdf).

## Appendix A Comparison of algorithms

This appendix reports some experiments designed to gauge the accuracy and speed of the Cyclical Coordinate Descent (CCD) algorithm as compared to the default algorithms in `regls`—ADMM for LASSO and SVD for Ridge.

### Design of experiments

The general design of our experiments is as follows. For some selected dataset and sample range we compute the values of the minimized objective function (LASSO or Ridge) for a sequence of  $\lambda$  values. In each test we compare two optimization methods—call them A and B—taking A as the baseline and exploring how the difference in results between the methods behaves as we tighten the convergence tolerance for method B. We assume that for the iterative methods ADMM and CCD, tightening the tolerance (within reason) will produce more accurate results, or at least will not produce less accurate results. Therefore, if the difference diminishes as tolerance is tightened for B we can infer that A was more accurate at the initial tolerance level.

We measure the difference between sets of results via Euclidean distance.<sup>4</sup> To gauge the trade-off between accuracy and speed we also record the execution time for method B divided by that for A.

In the experiments reported below we used the murder rates dataset (`murder.gdt`) supplied with the `regls` package, with `murderPerPop` as dependent variable and 101 regressors.<sup>5</sup> The  $\lambda$  sequence was of length 20. In the LASSO tests we used the first 800 observations and in the Ridge tests the first 1500 (to make the test take longer and improve the resolution of the timer). We’re aware that the results we show are liable to be data- and model-dependent and we offer some comments on this in the concluding section.

### Ridge: SVD and CCD

The Ridge problem has an analytical solution and `regls` implements this using Singular Value Decomposition, which is generally regarded as the gold standard for accuracy in digital computation. Results obtained via SVD can therefore be used as a benchmark against which to assess the accuracy of the solution provided by CCD.

Figure 3 shows our findings. The distance between the two sets of results declines monotonically as the CCD tolerance is tightened, as one would expect. At its default tolerance of  $10^{-7}$  CCD is faster than SVD (in this example by about 30 percent), but it takes longer than SVD if one wants the extra accuracy associated with a tolerance of  $10^{-9}$  or less. Note, however, that there seems to be little point in reducing the CCD tolerance below  $10^{-9}$ .

### LASSO: ADMM and CCD

LASSO is trickier than Ridge in that there’s no analytical solution to serve as a natural benchmark. In this case we take ADMM (at its default tolerance in `regls`) as baseline—without assuming its results are “correct”—and see what happens.

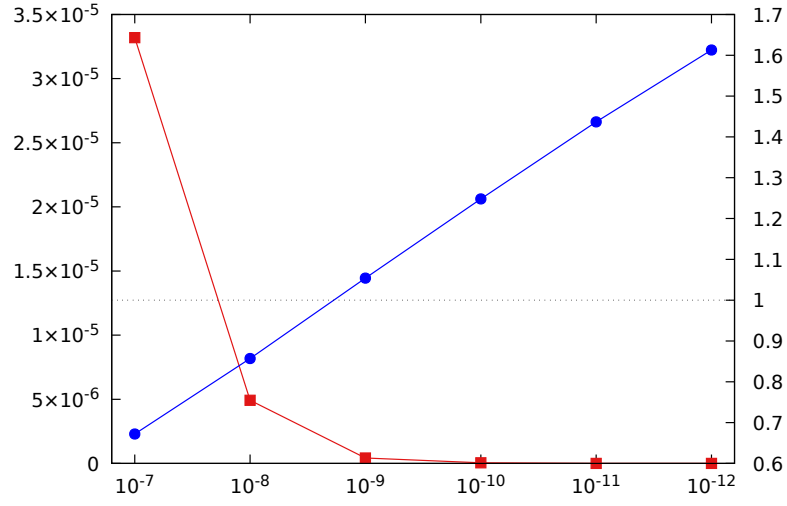
Figure 4 shows monotonic decline in difference of results as the CCD tolerance is tightened from  $10^{-7}$  to  $10^{-10}$ , at which point the results become practically indistinguishable. We interpret this to mean that ADMM at its default settings produces results that can be taken as “correct” for practical purposes.

Notice that with LASSO the effect of tighter tolerance on the execution time for CCD relative to the baseline is a good deal more marked than in the Ridge case. When the CCD tolerance is reduced from  $10^{-7}$  to  $10^{-9}$  Ridge time becomes slightly greater than SVD time, while LASSO time becomes over twice that of ADMM.

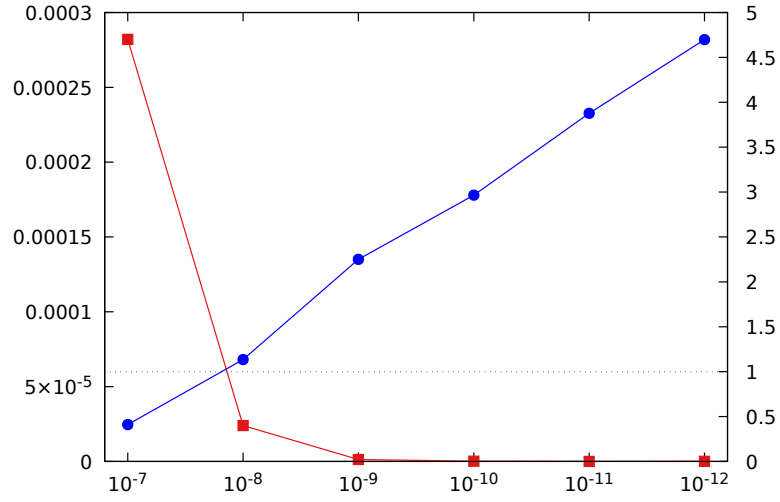
If ADMM is more accurate than CCD at their respective default tolerances, can we find tolerances for the former that produce similar accuracy to the CCD default? And if so, what happens to the speed

<sup>4</sup>We also tried Mean Absolute Deviation but this did not seem to contribute additional information.

<sup>5</sup>This dataset was referenced by Ryan Tibshirani in the LASSO context; see <https://www.stat.cmu.edu/~ryantibs/datamining/lectures/17-modr2.pdf>.



**Figure 3:** Ridge regression: CCD performance relative to SVD baseline. CCD tolerance on  $x$ -axis, Euclidean distance between estimates in red (left) and relative execution time in blue (right).

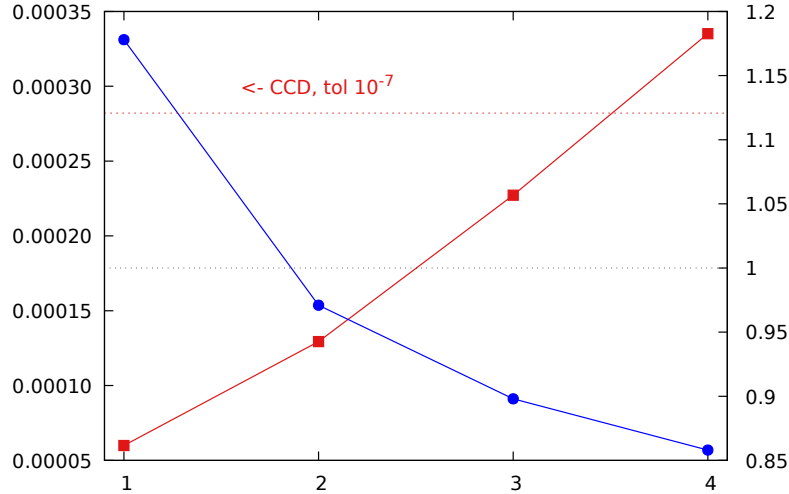


**Figure 4:** LASSO estimation: CCD performance relative to ADMM baseline. CCD tolerance on  $x$ -axis, Euclidean distance between estimates in red (left) and relative execution time in blue (right).

comparison?

Figure 5 shows the results of a relevant experiment. The integers,  $i$ , on the  $x$ -axis represent progressively slacker tolerance pairs,  $(i \times 10^{-2}, i \times 10^{-4})$ , for ADMM. (Note that the  $i = 1$  already gives values 100 times greater than the ADMM default.) As expected, greater tolerances correspond to shorter execution times (blue line, right-hand scale) and increasing distance from the baseline high-accuracy ADMM results (red line, left-hand scale). CCD, at its default tolerance of  $10^{-7}$ , enters the picture in two ways: its execution speed is by construction 1 on the right-hand scale, while its deviation from the baseline estimates is shown by the dotted red line.

In this example there is a range of the ADMM tolerances, comprising  $i = 2$  and  $i = 3$ , over which ADMM is both faster and more accurate than CCD.



**Figure 5:** LASSO estimation: ADMM performance at slacker tolerances. See text for explanation of  $x$ -axis. Euclidean distance from high-accuracy estimates in red (left) and time relative to CCD in blue (right).

As noted above, such figures are likely to be data- and model-dependent, but we conjecture that ADMM tolerances of  $(10^{-2}, 10^{-4})$  are conservative relative to CCD at tolerance  $10^{-7}$  in the sense that they are likely to deliver results of equal accuracy to CCD or better.

## Conclusion

The results shown above, from a single dataset, are obviously illustrative rather than definitive. On the strength of similar tests on other datasets we're able to say something about what is generally applicable and what is variable.

In all of our experiments CCD at its default tolerance is faster but less accurate than SVD for Ridge regression, and faster but less accurate than ADMM (at its default tolerance) for LASSO. And in all cases the accuracy of CCD can be increased (up to a point) by reducing its tolerance.

Two things are relatively variable (apparently depending on, among other things, the number of observations and the number of regressors, though not in any easily predictable way).

- The time taken by CCD relative to the alternatives as a function of the CCD tolerance. In some cases (unlike the example above) CCD retains its speed advantage as its tolerance is reduced. While CCD is bound to slow down some at tighter tolerance it may still be the fastest method.
- Convergence of CCD is not guaranteed. In a few LASSO trials we saw failure at, for example, a tolerance of  $10^{-10}$ , when ADMM had converged OK and the difference statistics seemed to show room for further improvement of accuracy on the part of CCD. This suggests that CCD is not

always capable of accuracy equal to ADMM. It’s possible that in other cases this could be reversed (ADMM unable to equal the accuracy of CCD), though we didn’t see any such in our trials.

So here’s our conclusion. (As a warning to the reader we have emphasized the words that signal our remaining uncertainty!) If you want maximally accurate results you should use SVD for Ridge and *probably* use ADMM for LASSO. You can *usually* get equal accuracy from CCD if you tighten its tolerance far enough but then CCD *may* take longer than the alternatives. On the other hand, if you reckon the accuracy of CCD at its default tolerance is good enough for practical purposes you can save time by using it. Unless, in the case of LASSO, you’d like to set the ADMM tolerances to  $(10^{-2}, 10^{-4})$ , in which case you *may* get somewhat more accurate results with little difference in execution time.

To go any further we would have to assess what’s “good enough” accuracy (for example, with out-of-sample prediction in view). Does the extra accuracy of ADMM and SVD actually help, or is it surplus to requirements? We have something to say about that in [Appendix B](#).

## Appendix B Comparison with glmnet

Given the benchmark status of R’s `glmnet` we have tried to ensure that our results are very close to those from `glmnet` unless we can demonstrate a good reason for divergence. We comment below on reasons why results may differ in certain respects.

### Different conventions

It should be noted that `regls` and `glmnet` employ different conventions in some respects. This does not affect the comparison of reported coefficients or predicted values, but it can make comparison of  $\lambda$  values a little awkward. The LASSO objective function and definition of  $\lambda_{\max}$  used by `regls` were stated in [Section 1](#), but to be fully explicit we should say that the  $X$  and  $y$  in [equation \(2\)](#) for the maximum  $\lambda$  are taken to be standardized values.

In `glmnet` the objective (in the linear Gaussian case) is

$$\min_{\hat{\beta}} \frac{1}{2n} \sum_{i=1}^n (y_i - X_i \hat{\beta})^2 + \lambda \sum_{j=1}^k |\hat{\beta}_j|$$

This differs from our [equation \(1\)](#) in dividing the sum of squared residuals (SSR) by  $2n$  rather than 2. Since `glmnet` is not actually using a different relative weighting of the SSR and the sum of absolute coefficient values, it follows that their “ $\lambda$ ” must be read as  $n^{-1}$  times ours. Moreover, while we take each  $\lambda_i$  value to be  $s_i$  times  $\lambda_{\max}$  as defined in [equation \(2\)](#), the  $\lambda$  values printed by `glmnet` are (in our notation)

$$\lambda_i = s_i \cdot \lambda_{\max} \cdot \hat{\sigma}_y / n$$

where  $\hat{\sigma}_y$  is the ML estimate of the standard deviation of the dependent variable. To obtain the `glmnet`  $\lambda$  corresponding to a given  $s$  one can do:

```
Rlam = s * b.lmax * sdc({y}) / b.nobs
```

where `b` is a bundle obtained via `regls` on the same data, `y` is the dependent series and `sdc({y})` gives  $\hat{\sigma}_y$ . The current sample range must be the same as for `b` to get  $\hat{\sigma}_y$  right, but if `glmnet` was told *not* to standardize the data then this term should be omitted as it is assumed to be 1.

### Cross validation methodologies

There’s a substantive difference between `regls` and `glmnet` in respect of cross validation. This applies even if the CCD algorithm is selected in `regls`, which results in near-identical results for LASSO or Ridge coefficients when simply processing a sequence of  $\lambda$  values.

In `regls` cross validation, the entire training dataset is standardized at the outset, then each fold gets its share of the standardized data. The maximum  $\lambda$  is also determined using the full training set and the

same  $\lambda$  sequence is used for each fold. In `glmnet`, by contrast, both standardization and calculation of the  $\lambda$  sequence are done per fold. For example, suppose the training data are divided into 10 folds, each comprising 10 percent of the observations. Then `glmnet` both standardizes and computes a  $\lambda$  sequence using the complementary 90 percent of the data.

### Extended test of cross validation

The primary point of cross validation is to determine the value of a hyperparameter (for LASSO,  $\lambda$ ) that is likely to give best results in genuine out-of-sample prediction. In this section we describe some experiments designed to probe the impact (if any) of certain differences noted above on the efficacy of out-of-sample prediction. We are particularly interested in

- the methodological difference between `regls` and `glmnet` noted in the previous section, and
- the “extra accuracy” of the ADMM algorithm, at its default tolerance, over CCD at its default tolerance, noted in [Appendix A](#).

As regards the methodological difference, not a great deal can be said about this *a priori*, though one thing is clear: the more homogeneous the training data, the less details of method are going to matter. If the statistical properties of the fold-complement samples are very similar to those of the full training data then the locus of standardization (training data or fold-complement) won’t make much difference. In addition, if  $\lambda_{\max} = \|X'y\|_{\infty}$  doesn’t differ much across the samples the locus of calculation of the  $\lambda$  sequence won’t matter much either, and  $\lambda$ -matching—if it is required—should be relatively unproblematic.

That said, real-world datasets of interest are not necessarily very homogeneous so the details *could* matter. To investigate this we ran experiment on two rather different datasets.

- Dataset 1: murder rates and covariates for US localities (`murder.gdt`, supplied with the `regls` package). Comprises 2215 observations on 102 variables.
- Dataset 2: white wine quality and physico-chemical covariates. Comprises 4898 observations on 12 variables (78 after adding squares and interactions of covariates).<sup>6</sup>

We “leveraged” the datasets by randomizing the order of the observations at each of 2000 iterations then taking the first  $N$  observations for training and the next  $M$  for testing, with  $N + M$  a subset of the full data available. For Dataset 1  $N = 1200$  and  $M = 200$ , and for Dataset 2  $N = 1500$ ,  $M = 500$ .

The body of the test involved cross validating with 10 folds (composed of consecutive observations since the whole dataset was randomized) then predicting for the  $M$  holdout observations using the optimal  $\lambda$  on the “one standard error” rule favored by `glmnet`. This rule selects the larger of (a) the  $\lambda^*$  which minimizes mean out-of-sample MSE and (b) the largest  $\lambda$  that lies within  $\sigma^*$  of  $\lambda^*$ , where  $\sigma^*$  is the standard error of the minimized mean MSE.<sup>7</sup> The figure of merit calculated at each iteration was the  $R^2$  for the testing data,  $1 - \sum(y - \hat{y})^2 / \sum(y - \bar{y})^2$ .

This test was run (with common randomization) using three variants of cross validation, each with its default settings: the `glmnet` function `cv.glmnet`; `regls` using the CCD algorithm; and `regls` using the ADMM algorithm. As mentioned above, there are two distinct differences at play. In comparing `glmnet` with `regls` CCD the coefficient vectors produced for given data and given  $\lambda$  are near-identical, and the relevant difference lies in the details of the cross validation methodology. In comparing `regls` CCD and ADMM the cross validation method is exactly the same and the relevant difference lies in the “excess precision” afforded by ADMM over CCD, at their respective default tolerances, as discussed in [Appendix A](#).

Statistics for out-of-sample  $R^2$  from the Dataset 1 experiment are shown in [Table 2](#). In this experiment `regls` CCD gave better out of sample prediction than `glmnet`, and ADMM did a little better again. The first difference—due to cross validation methodology—appears to be more substantial than the second.

[Figure 6](#) gives another angle on the comparisons, plotting estimated kernel densities for the three variants.<sup>8</sup>

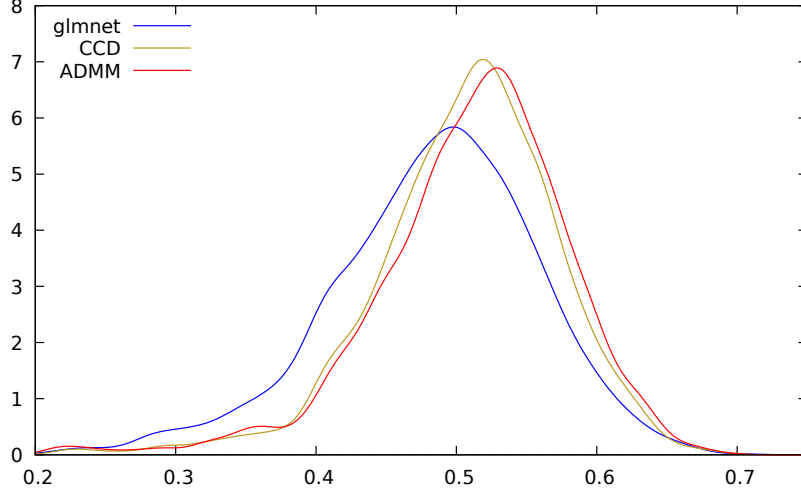
<sup>6</sup>See <https://archive.ics.uci.edu/ml/datasets/wine+quality>.

<sup>7</sup>The mean is taken across the folds, weighted if necessary.

<sup>8</sup>We truncated the plot on the left to focus on the bulk of the distributions; instances of  $R^2 < 0.2$  were rare, and their

	mean	s.d.	s.e.(mean)	95% C.I.	median	min	max
glmnet	0.4724	0.1518	0.0034	0.4657 - 0.4790	0.4881	-2.6289	0.7044
CCD	0.4954	0.1545	0.0035	0.4886 - 0.5022	0.5118	-2.7911	0.6900
ADMM	0.4984	0.1608	0.0036	0.4914 - 0.5055	0.5172	-2.7831	0.6925

**Table 2:** Out of sample  $R^2$ , 2000 replications, Dataset 1



**Figure 6:** Estimated densities for out of sample  $R^2$ , Dataset 1

Since each method was given the same data at each iteration, paired-difference tests for  $R^2$  might be considered appropriate; these are shown in Table 3, along with the correlations across the methods per iteration.

	$ z $	$\rho$
glmnet, regls CCD	20.6	0.946
glmnet, regls ADMM	21.6	0.942
regls CCD, regls ADMM	8.4	0.996

**Table 3:** Paired-difference tests and correlations, out of sample  $R^2$

From this point of view all the differences are strongly statistically significant, though the advantage of ADMM over CCD might not be considered of much practical importance.

Table 4 shows out-of-sample  $R^2$  statistics for Dataset 2. Again ADMM has the highest mean and median, and regls CCD does better than glmnet on these criteria, but here the differences are relatively small. Kernel densities are shown in Figure 7. The displacement of the distribution between methods, in the same direction as for Dataset 1, is appreciable<sup>9</sup> but maybe not large enough to be of practical importance.

### Dataset heterogeneity

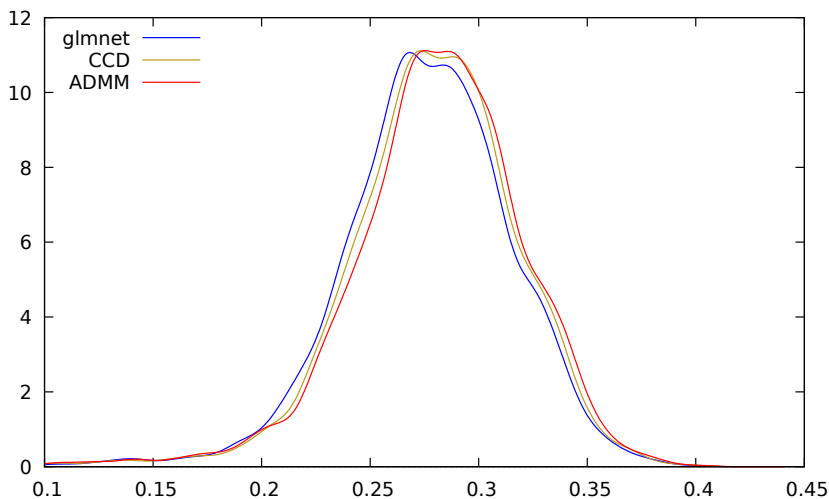
Can we account for the difference in results between Dataset 1 and Dataset 2 by reference to the relative heterogeneity of the data? It's not obvious how such heterogeneity can best be measured, but we tried a rough and ready heuristic with focus on the dependent variable: how much do its sample statistics vary across the fold-complement samples, relative to the full training data?

frequency did not differ much by method.

<sup>9</sup>And statistically significant: paired-difference  $|z| = 19.9$  for glmnet vs CCD and 5.8 for CCD vs ADMM.

	mean	s.d.	s.e.(mean)	95% C.I.	median	min	max
glmnet	0.2735	0.0518	0.0012	0.2712 - 0.2758	0.2775	-0.5072	0.3994
CCD	0.2763	0.0523	0.0012	0.2740 - 0.2786	0.2803	-0.5072	0.3994
ADMM	0.2774	0.0558	0.0012	0.2750 - 0.2799	0.2826	-0.5260	0.4029

**Table 4:** Out of sample  $R^2$ , 2000 replications, Dataset 2



**Figure 7:** Estimated densities for out of sample  $R^2$ , Dataset 2

We calculated two statistics,  $H_\mu$  and  $H_\sigma$ , for each dataset, using the randomize-and-subset procedure described above. At each of 2000 iterations,  $i$ , we summed the absolute proportional deviations of the fold-complement sample means,  $\bar{y}_{ij}$ ,  $j = 1, 2, \dots, 10$ , from the sample mean for the training data,  $\bar{y}_i$ . We then took the mean of these values across the iterations:

$$H_\mu = \frac{1}{2000} \sum_{i=1}^{2000} \sum_{j=1}^{10} |\bar{y}_{ij} - \bar{y}_i| / |\bar{y}_i|$$

$H_\sigma$  was calculated in an exactly analogous way, with the sample standard deviations in place of the means. The values of these measures for the datasets were

	$H_\mu$	$H_\sigma$
Dataset 1	0.12059	0.15032
Dataset 2	0.01039	0.05089

Thus it appears that—on this crude measure at least—Dataset 2 is a good deal more homogeneous than Dataset 1. This is consistent with the observation that differences in out-of-sample performance attributable to differences in the algorithms were much smaller for Dataset 2.

## Conclusion

It's risky to conclude much on the strength of just two datasets—even when leveraged by randomization and subsetting. But it does seem that standardization at the level of the full training data, and employment of a single  $\lambda$  sequence—derived from the full training data and applied for all folds—may be conducive to best out-of-sample prediction. It also seems that the extra precision of ADMM at its default setting is helpful for out-of-sample prediction, though this effect is relatively small and may or may not be considered worthwhile.

### Example script

An example script used with Dataset 1 is shown on the following page. This instance produces results for `regls` CCD and `glmnet`. Results for `regls` ADMM can be obtained by omitting the `ccd` setting in the `parms` bundle. To explore a different randomization one could comment out the `set seed` line, in which case the seed for the random number generator will be set from the clock on start-up.

**Listing 2:** Monte Carlo script for out-of-sample prediction

---

```
set verbose off
set R_lib on
set R_functions on
include regls.gfn
open murder.gdt --quiet --frompkg=regls

# obtain results for regls CCD and cv.glmnet

foreign language=R
  lasso_R <- function(x,y,f,nl) {
    if (! "glmnet" %in% (.packages())) {
      library(glmnet)
    }
    m <- cv.glmnet(x, y, foldid = f, family = "gaussian", alpha = 1,
      nlambda = nl, standardize = T, intercept = T)
    Rb <- as.matrix(coef(m$glmnet.fit, s = m$lambda.1se))
  }
end foreign

# all available predictors without missing values
list X = population..LemasPctOfficDrugUn
list X0 = const X # for glmnet prediction

bundle parms = _(nlambda=50, verbosity=0, ccd=1, xvalidate=1)
parms.nfolds = 10
parms.use_1se = 1

# for glmnet
matrix foldvec = regls_foldvec(1200, 10)

set seed 997361
K = 2000
matrix OSR2 = zeros(K,2)

loop i=1..K --quiet
  smpl full
  series sorter = uniform()
  dataset sortby sorter

  smpl 1 1200 # training data
  bundle lb = regls(murdPerPop, X, parms)
  matrix Rb = R.lasso_R({X}, {murdPerPop}, foldvec, 50)

  smpl 1201 1400 # testing data
  series pred = lincomb(lb.nzX, lb.nzb)
  m = regls_get_stats(murdPerPop, pred)
  OSR2[i,1] = m[2]
  series Rpred = lincomb(X0, Rb)
  m = regls_get_stats(murdPerPop, Rpred)
  OSR2[i,2] = m[2]
endloop

mwrite(OSR2, "murder_ccd.mat")
```

---